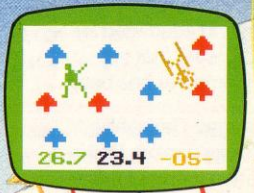
PHILIPS VIDEOPAC 25



Skiing
Faire du ski
Ski
Ski-rennen
Sci
Skilöp
Störtlopp och slalom
Esqui

PHILIPS

Instructions for Use

ENGLISH

Skiing
(1 or 2 players) Press RESET next press key 1

Your television screen now shows a ski-slope. At the very top you see two skiers, waiting for the first event to start.

This Videopac offers three competitive skiing events: Slalom, Giant Slalom and a Down Hill Race. The names of these events appear at the bottom of the screen, one after the other. Make your choice by pulling the joystick of your handset (either one will do) when the name of the chosen event shows on the screen.

Slalom
You follow a twisting course, marked out by posts. The route is indicated in the following way; you pass between two identical coloured posts when they are in a horizontal line, moving down towards the bottom of the screen. When the posts are in a single vertical line you pass between them from side to side, continuing down towards the finishing line. The computer keeps track of the time for both skiers. The time is recorded when the skier passes the finishing line.

When you make an error by missing one of the posts, your time-keeping will stop. Instead there will be a record of the number of errors you have made.

In the bottom centre of the screen you see some question marks. This is where the computer will register the best time made by a competitor (without making any errors of course) during a series of events.

You steer your skier with the joystick of your handset. He will only start when you pull the joystick towards you. You may also stop during the race. This can be done by pushing the joystick away from you. It does mean that you are losing valuable time however!
When you press the action button, he will accelerate so there is the possibility to make up for lost time.

Giant Slalom
This game follows the same rules as the Slalom, but the course is longer, and the posts are farther apart.

Down Hill
Again the same basic rules apply. The number of obstacles is the same (55) but the arrangement is different to allow a faster descent.

Competition starts
Once you have made your choice, the computer will confirm that choice with a sound signal.
A second sound signal tells you that the count-down has started.
Both skiers automatically assume their starting position. When the count-down is completed, you will hear a starting shot and the race begins. Do remember, that your skier will only start when you pull the joystick towards you.

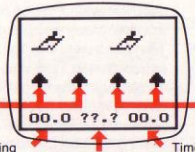
Each time a game is finished, press RESET (△), 'SELECT GAME' is shown on the screen. Now:
(a) Select another game.
Or (b) Select another Videopac.
Remove existing Videopac by placing one hand next to it, and pulling handle upwards.
Replace Videopac in its box.
Refer now to Instructions for Use of the next Videopac.
Or (c) Plug aerial back into TV, and unplug the Videopac Computer from the mains.

Check procedure
If you suspect a fault in the equipment follow this procedure (with a Videopac installed).
Press RESET (△). The TV will emit a short sound, and 'SELECT GAME' should appear on your TV screen.
If not, ensure that the equipment is set up properly as detailed in the Instructions for Use (both of the equipment, and of the Videopac used). If the fault remains, take both the equipment and Videopac to your dealer.

When the race is over, it is followed automatically by a second one. This will actually continue until you press the RESET key.

Alpine events

You may also organise a complete Alpine event by competing in a combination of several events, each over one or more races.



First posts for green skier

First posts for yellow skier

Timekeeping for green skier

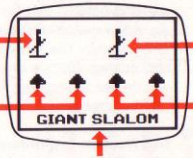
This is where the computer will show best time scored during continuous series of events

Timekeeping for yellow skier

Pull joystick toward you to start your skier

Start of game

Count-down has started and skiers have assumed starting position, waiting for starting shot.



Green skier (left handset)

Yellow skier (right handset)

First posts for green skier

First posts for yellow skier

Names of the events appear on the screen: Slalom, Giant Slalom and Down Hill.

Game situation

Green is winning.

Yellow skier has fallen. He will get up again and continue his race.

Timekeeping for green skier. He has made no errors yet.

Number of errors made by yellow skier. Timekeeping has stopped.

Indication of best time yet by either skier during the series.

Pull joystick towards you to choose the skiing event.

Push action button to increase speed.

Steer your skier by moving the joystick

You may stop your skier by pushing joystick away from you. He will start again when pulling the joystick towards you.

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